

Getting Started with CodeSpace

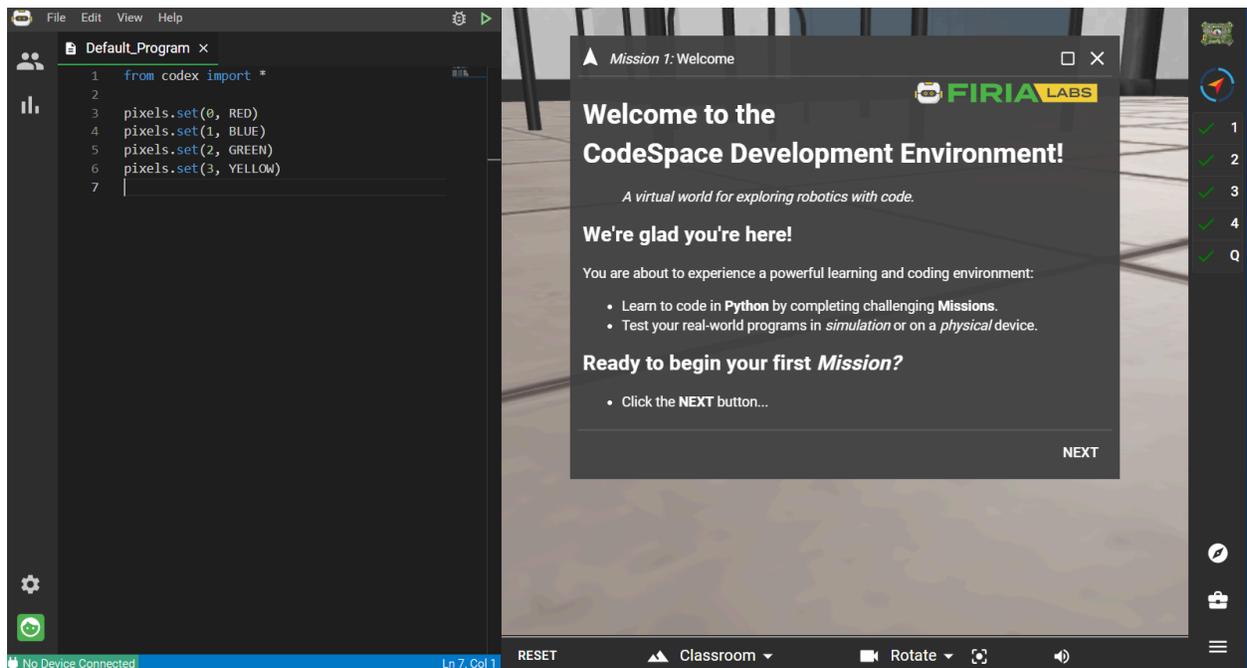
Student Workbook



Welcome to CodeSpace!

You are about to start this exciting adventure into programming with Python!

You need to type your programs, or code, somewhere. Instead of using a Google Doc or Microsoft Word, you are going to use a special text editor called CodeSpace.



To use CodeSpace, you will create a free account and use a code from your teacher to join your class.

Don't worry -- this is easy! All you need is an email.

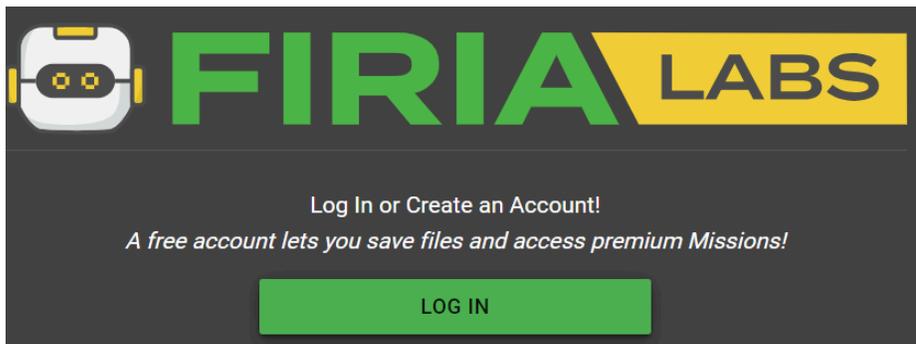
Email I will use for my Firia Labs Missions:

Getting started

1. Open the Chrome browser on your computer / laptop / chromebook:



2. Use the link, or type <https://make.firialabs.com/>
3. Click the green LOG IN button



4. You can either create an account with your email address, and choose a password --OR-- if your email is GMail, click on "Sign in with Google"

Email Address*

Password*

Show Password

OR

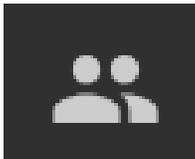
 SIGN IN WITH GOOGLE

The image shows a login form with two input fields: "Email Address*" and "Password*", both with asterisks indicating they are required. Below the password field is a checkbox labeled "Show Password". A green "SIGN IN" button is positioned below the form. Below the button is a horizontal line with a small circle containing the word "OR" in the center. At the bottom is a button with the Google logo and the text "SIGN IN WITH GOOGLE".

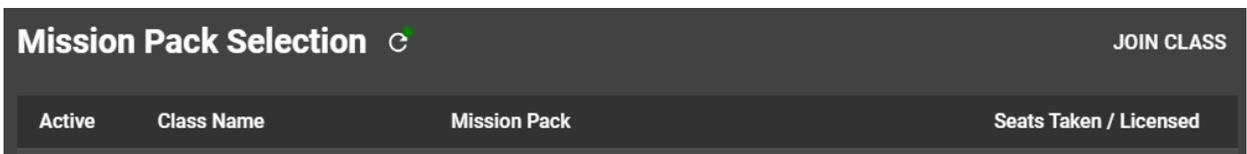
5. In CodeSpace, you can log in/log out with this icon (bottom left corner):



6. You will join your class by clicking here (upper left corner):

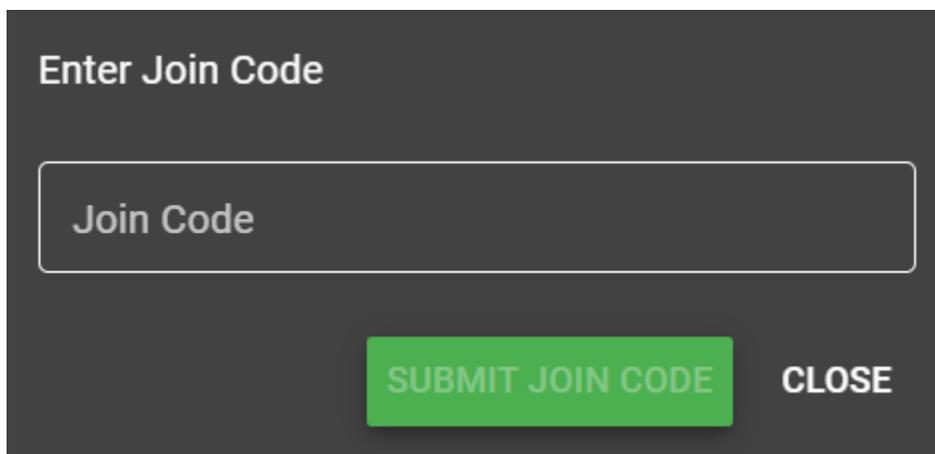


7. Now click “JOIN CLASS” (upper right corner):



8. Enter the code your teacher give you:

JOIN CODE (from teacher): _____



9. Click “SUBMIT JOIN CODE”

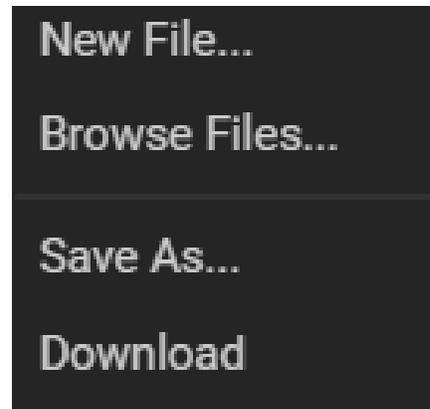
All set!

Your course in Python is selected and you are ready to begin. You should see these icons in the upper right corner CodeSpace.



Things to remember

- Your program files are saved automatically, all the time, in the cloud
- Start a new program with “**New File...**”
- You can open earlier programs by going to “**Browse Files...**”
- If you want to make changes to a program, but keep the original code, “**Save As...**” with a new name
- You can download a text file of your code with “**Download**”



Go to Mission 1 and get started!